

Mo South Central High School and Middle School Travel League Rules

1. All U.S.B.C. rules for youth participation will govern the league. Rules voted upon by the League will supercede U.S.B.C. rules for everything except eligibility. Conduct, Language, and Dress will be strictly enforced, up to and including suspension from the league. Sponsors on shirts will be allowed, excluding anything associated with tobacco, alcohol or profanity.
2. League will be overseen by a league president, vice president, secretary and commissioner. If the Commissioner is not available on the day of a league session, the duties will be assumed by the president. If the president is not available the duties will be assumed by the vice president, etc. If none of the officers are available, a vote will be taken of the team coaches to choose a commissioner for the day. The vote must be taken before the league session begins.
3. The Middle School league will consist of bowlers 8th grade and under. The High School league will consist of bowlers in grades 9 thru 12.
4. Teams will compete with a 5 youth team. Teams may have rosters containing 10 bowlers who are all eligible to compete. The roster for each team will be filled out at the beginning of the first meet. New bowlers can be added to the roster at anytime during the league. If a bowler is removed from a roster they may only be added back to the league by a vote of the team coaches. Lineup for teams will be lowest average to highest average from leadoff to anchor. Vacant scores will be considered the lowest averages on the team. Bowlers may be substituted between games, no substitutions will be allowed during a game except for injury or illness.
5. Absentee score will be the lowest established average on the roster not bowling minus 10 pins. Absentee scores will be placed in the lineup where their average would normally place them.
6. If an establishment wants to participate but does not have enough bowlers, bowlers can be used from other houses. If there is a vacancy the score will be the opposing bowlers average minus 10 pins. That will also be the score the opposing bowler must beat to win the individual point.
7. The league will consist of a minimum 6 meet schedule, meeting at least once a month to compete. At each meet teams will bowl 4 games changing lanes each game. There will be a tournament with all teams at the conclusion of the league. All competition will be scratch.
8. Bowling fees will be \$55.00 per team with \$40.00 for lineage and \$15.00 for awards.
9. Points from competition will be awarded as follows: 5 points for team total game and 1 point for each individual win each game. For a cumulative 40 points possible each meet.
10. Rotation for meets will be among participating centers.
11. If a team is bowling a vacant team, they must bowl their team average minus 50 pins to win the team points. To win their individual points bowlers must bowl their average minus 10 pins. If a team bowling the vacant team has an absentee or vacant score, the individual point will be split. Until a bowler establishes an average in the Travel League, they will use their highest league average from the previous year. If no average from previous year, then they will use highest current average. To establish an average they must bowl 1 Travel league meet. If a bowler has participated in the travel league, the previous years ending average will be used for the first meet.
12. The national anthem will be played prior to starting each meet and the tournament.